
Title: Gem of Immortality

Author: Shelby

From the writings of
Clainin, Observations of
The Shards, A Chronicle
of the remains of the
Gem of Immortality.

As I have explained in
past essays, the Gem of
Immortality was linked to
our world when it was
broken. As a result,
copies of Sosaria exist
within each of the broken
fragments. As previous

essays suggest, it is
possible that copies of
actual people may exist
and thrive in different
lives within these
alternative Sosarias (I
sometimes wonder if I
have a duplicate in these

worlds and how he fares).
Although these alternate
Sosarias appear to us as
small globes within the
shards and a great deal
of detail cannot be seen,
we have learned much.
We know that just as

the shards themselves are
not in the original shape
as the Gem of
Immortality, the worlds
within the shards are
also different. Each facet
of each shard holds a
different world altogether.

Through the larger and

more uniform of the
facets a nearly identical
copy of Britannia can be
seen, although differences
can be detected in the
geography of the land
within the facet and our

own true Britannia.
However through the
smaller and more uneven
facets there are worlds
so changed and bent that
they look nothing like our
Britannia and clearly have
a civilization unlike any

known to us. In many of
the shards one particular
facet contains one single
continent, wreathed in
mountains and with a
great white city that can
be seen nestled in the
center. Another facet

contains an ancient looking
land with swamps to the
south and a desert to
the north. I can only
theorize that the
imperfect and sometimes
jagged shape of the
facets formed these

strange worlds from what
was to be a copy of
Britannia. As the vessel
that held the world
changed, all elements of
space, time and magic
would also have to adapt
to fit the new form. It

is entirely possible that
within each facet the
past, present and future
changed drastically to
accommodate the new
shape of its facet, a
sort of retroactive
continuity. Who knows

what strange new
civilizations could have
been created in the
distant past or future of
these worlds?

Notes by Shelby,
successor to Clainin:

It is entirely possible
that these evil minions
have found a new facet
that we have not yet
discovered. If so, there

must exist other
information about this
place and how this Knight
brought creatures here
from it. He seems to
have tied these creatures
to the anti-virtues of
our world. Perhaps by

doing so he was able to
rip them from that world
and throw them into this
one. If this world was a
better place than what
they left, or they are
more powerful here than
they ever might have

been at home, it could be
such beings would be
grateful to him and enter
his service.